

MEDIA INTRODUCTION

2021.

INVEN

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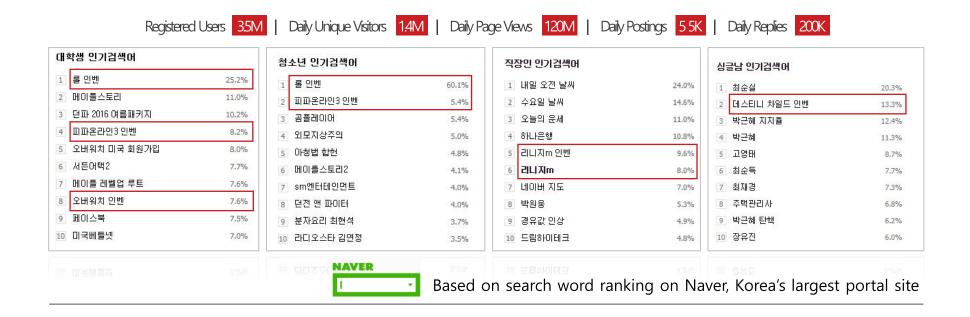
Chapter 01

Company Introduction

Traffic Information

Business area

Visitors information





- Koreanclick #1 in gaming news
- Rankey.com #1 in gaming news
- Similar Web #14 out of all Korean websites

INVEN is **the number one choice** of website among people in their 10-30s!

No.1 Game Media Platform in Korea

Global game webzine & community services based on multi-platform / Management of IT Business & Market Broadcast content production / On-offline promotion / Operation of official esports leagues on behalf of developers

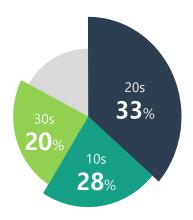


Predicts the trend and creates an environment where insights are shared

by providing places of communication in which comprehensive knowledge about the industry is shared among attendants

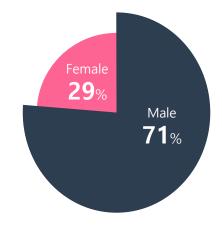
A game media platform where genuine gamers visit

A game-related website, where teenagers and those in 20s who play game the most, visit and look for information A genuine game media platform with some of the audience in 30s who possess high purchasing power



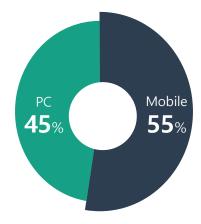
Age Ratio

More than 80% of the total visitors are in 10s to 30s who frequently re-visit the site



Gender Ratio

Based on visitors in 20s, gender ratio of male to female is 7:3. INVEN is a website where experienced male gamers constantly visit



Platforms

We currently operate the biggest online PC and mobile game communities in South Korea, and thus provide an environment that users can visit the site anytime, anywhere, without any difficulties, regardless of platform

Chapter 02

Partnership Promotion

Advertisement

Community & Forum

Media Content

Online Events

Goods Production

License

MARKET INVEN

ΙT



INVEN, the best promotion partner

possessing the largest game webzine, communities, and gaming broadcasting studio in South Korea where game promotion, content production, live streaming, and Esports tournaments can be done in one place

INVEN has been partnering with numerous game developers





































Partnerships with representative gaming IT brands branched in South Korea



























Partnership

Promotion

Online Advertisement

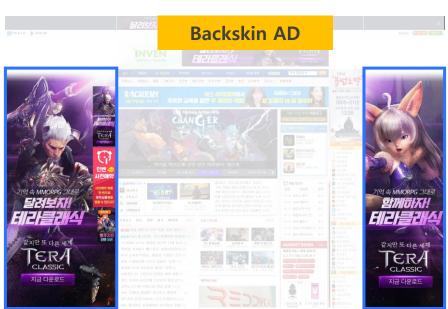
The biggest game webzine traffic of 1.4m daily UV Advertisements on major areas of PC and mobile with 100% gamer traffic





Premium ADs





Various premium advertisements will enable the most effective branding

Partnership

Promotion

Non-Game Category cooperation

Apply UI skin containing brand identity and deliver brand message through banners Partnering with new categories to create high levels of attention and viral appeal for INVEN users



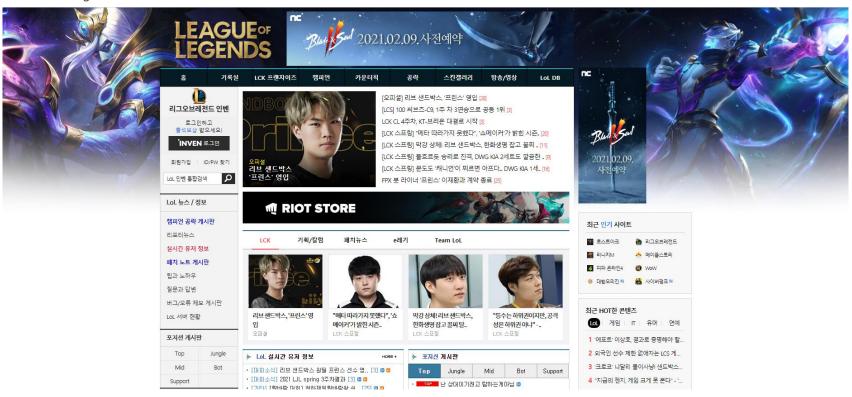


Partnership Promotion

Official INVEN communities

Communities&Forum

A place where gamers gather, create an array of content, and share their opinions A wide variety of content is available including game-related news by professional reporters, and guides and walkthroughs



- **Dedicated reporters** are assigned to each community for **management**
- News are provided in the number of forms such as press release, interviews, featured articles, and more
- Other services include guides and walkthroughs
- Provides game DB and simulators(Additional paid services)

INVEN Forum

Partnership Promotion

New Service Area for Game Marketing

Content delivery and exposure / Event / User communication environment provided / Promote gamers

Communities&Forum

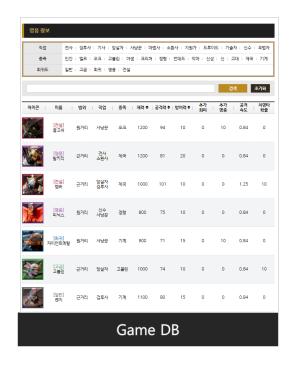


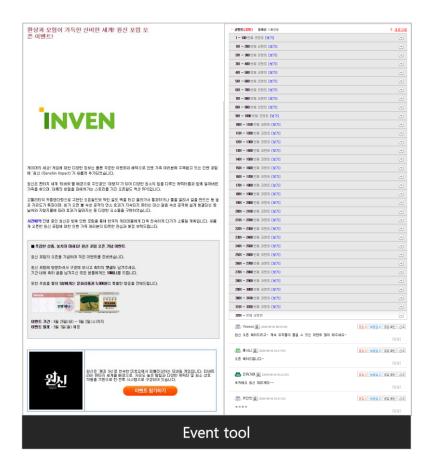
- Open in a free layout that fits your needs
- Direct operation of game companies through an administrator account
- Provides forum-specific services such as content DB, event tools, and streaming modules

Communities&Forum

It provides various contents that are tailored to the users, and Forum-specific services such as DB and event tools are provided according to the package.







Official Community / Forum Features Comparison

Official INVEN communities

Paid service

(6-month contract required)

Managed by a dedicated personnel

(Professional reporters are assigned)

Provides guides, walkthroughs

(continuous service during the whole term)

Builds game DB and Simulator

(Additional paid services)

Provides stable services and various content to readers

INVEN Forum

Paid service

(3-month contract required)

Direct operation of game companies / agencies

(Support for initial deployment and basic post management)

Provides guides, walkthroughs

(Deliver content optimized for key issues)

Provide specialized services, events, and exposure areas

(Differential by package rating)

Content delivery based on key issues Free operation for your needs

Partnership

Promotion

Press release / coverage request

Posts game-related press releases and interviews, and conduct field coverages Effective promotion through INVEN where numerous genuine gamers visit







If you have a request for press release, field coverage, and/or interview, please contact:

Partnership

Promotion

Featured article area

Expose a group of articles including press releases on the INVEN webzine main page where 1.4m readers visit daily Can promote the game intensively in a short period of time focusing on issues such as pre-registration and launching date

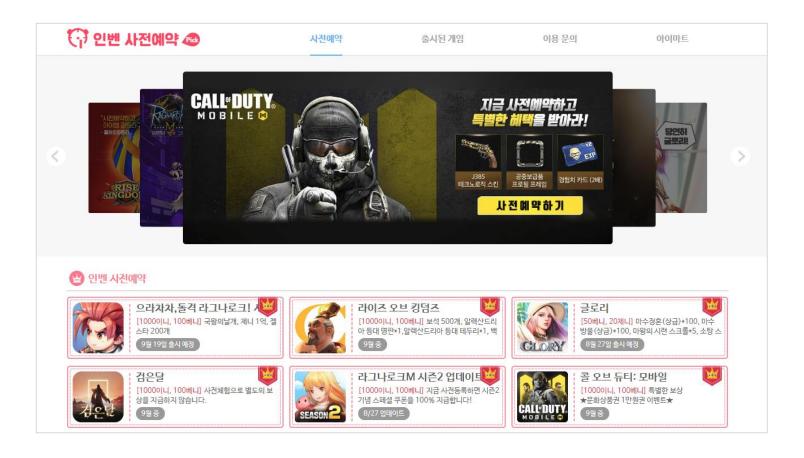




Featured article area on PC

Pre-registration

Several pre-registration services can be provided – free, paid, and combined Leads visitors to participate with INVEN points and send messages at the time of game's launch



Partnership

Promotion

CBT tester recruitment / survey / FGT

Can collect various opinions on the game from the INVEN's user pool Results reports are provided



Lostark CBT tester recruitment event



Archeage survey event



Forthershooting offline FGT event



Partnership Promotion

Customized events

Plan and execute events tailored to game's issues by season Can run effective events with INVEN where hardcore gamers gather







Partnership

Promotion

Emblem skin event

Creates an emblem, a signature area for INVEN users, with game characters

The emblem is exposed every time a user writes a post, creating promotional and branding effects of the game





Imart

The space to utilize INVEN points in a variety of ways

Can promote effectively by storing game-related goods in sectors such as point prize mall and Veni shop

Inni point



Jeni point



Veni point



The most basic point

Can be acquired from constant activities on INVEN

Intermediate-level point

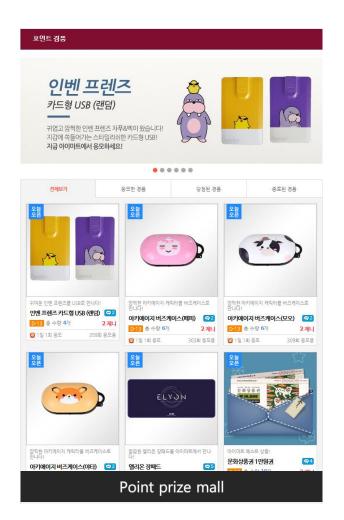
Can be acquired by participating in various events **Top-level point**

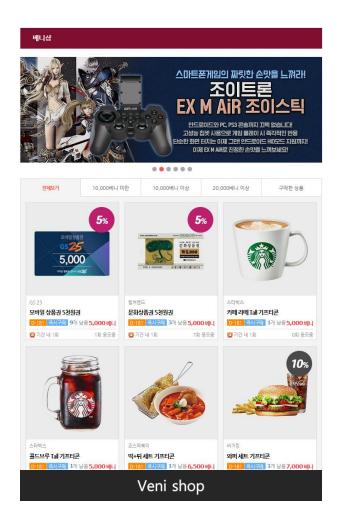
Can only be acquired by participating in major events



All the currencies can be acquired through various activities on INVEN

Partnership Promotion





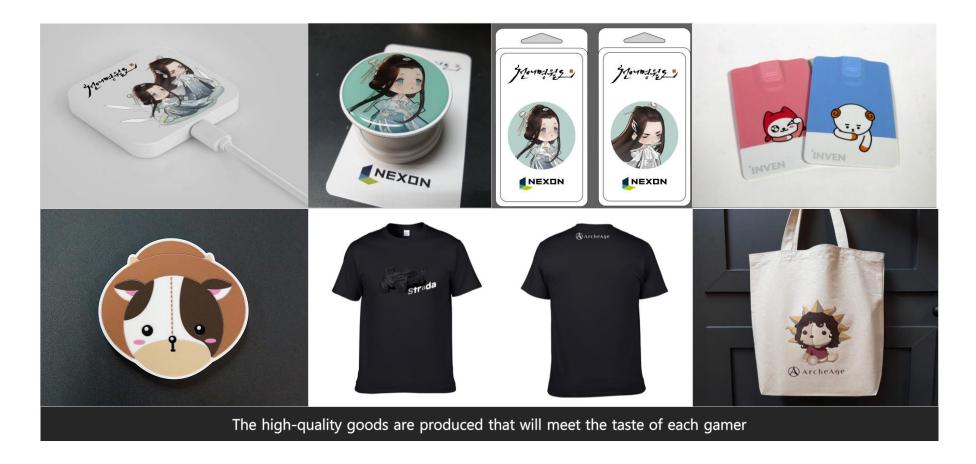
Natural promotional effects can be derived by adding game-related goods to the point prize mall and Veni shop, the places for INVEN points

Partnership

Promotion

Gaming goods production, distribution, and sales

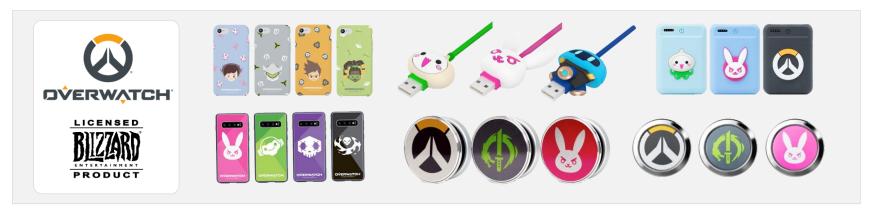
Can make various goods with game IPs such as wireless charging pad, griptok, USB, and echo bag Can be used for a variety of purposes, such as event prizes



License

2018 Asia's First Blizzard License Agreement

Has distribution structures capable of manufacturing, production and operation of merchandise



Merchandise

Maniac formation

By stimulating the emotions of game users, Loyalty UP! Mania formation UP!

Game promotion

With the game IP Goods featuring the character's appeal, makes a chance to promote the game on and offline

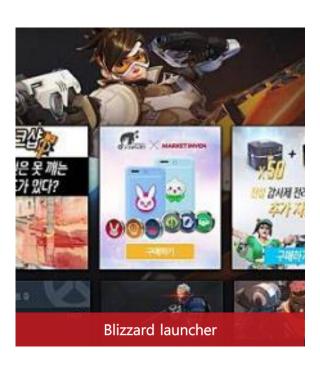
User care

Gives new joy to not only the current user But also, the left user and the dormant user! **Partnership Promotion**

License







Manufactures and sells overwatch licensed products on on/offline through official partnership with Blizzard

Promote MARKETINVEN Collaboration Events through Official Clients

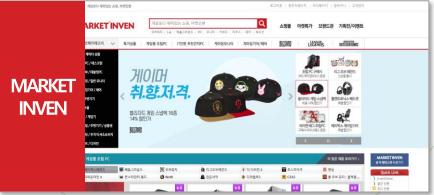
Online/offline sales and promotion through official licensing partnerships with game companies

MARKET INVEN

Partnership Promotion

> Game Specialized Shopping Mall for Gamers Best platform to meet your customers at the closest possible distance





Shopping mall where you can do marketing and sell to gamers at the same time through **INVEN**, the best gaming media platform!

MARKET INVEN

Shopping more interesting than game, MARKET INVEN

Main Category

Game character goods

Assembly PC / Desktop

Laptop / Table PC

Monitors

Partnership

Promotion

Gaming Gear / Chair

PC peripherals

PC components

Games / Console

Mobile Peripherals / Vouchers

Printing / T-shirts &

Pants

Kidult / Design

Game IP / character goods

Blizzard &PUBG Official Licensing Goods / IT Brand Goods / Game Character Products

Assembly PC / Desktop

Assembly PC by game / Recommended estimate of PC by IT INVEN/ brand PC / etc.

Gaming Gear / Laptop

Gaming Gear / Gaming Chairs&Desk / Laptop / Tablet / Game, Gaming Gamer / Monitor / etc.

PC components / Mobile

PC components / PC peripherals / Mobile peripherals / etc.













IT · Brand partner

Advertisement

Fastest and most effective way to introduce a brand to gamers Gamer targeted products, contents, etc. for efficient advertising operation



Multi-marketing platform for the most efficient meeting with gamers

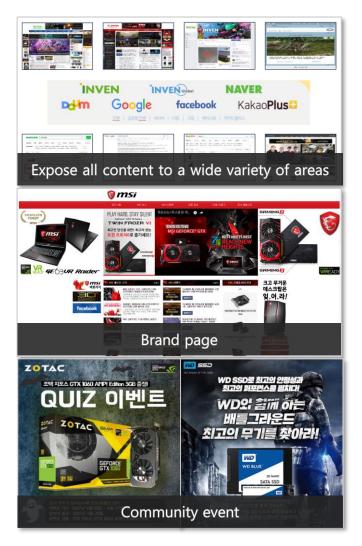
Partnership Promotion

IT · Brand partner contents

All content from brand partners is exposed to a wide variety of areas A feature article that elicits sympathy from gamers







Chapter 03

Broadcast & Event

Esports

Featured broadcasts

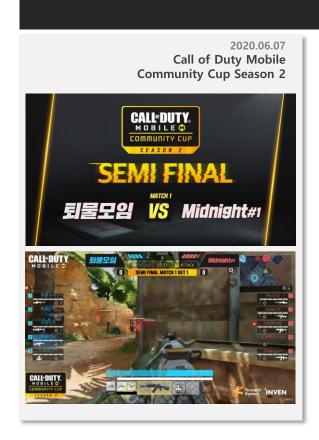
Hosting an event

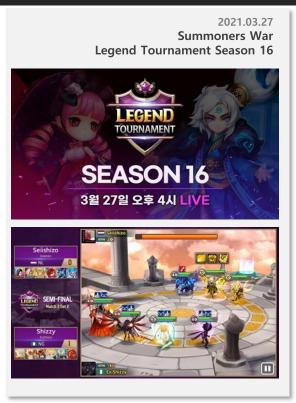
Video production

Esports

Hold esports leagues on a various scale ranging from a one-off match to seasonal leagues depending on platform and budget Can operate leagues, promote through coverages, and broadcast online and offline all at once

Major seasonal leagues







Broadcast Esp

& Event

Intermediate/minor leagues and one-off event matches

2021.01.10 LOL Influencers events match





Shadow Arena events match





2021.03.31 Valorant events match





From one-off matches to major seasonal leagues,

we can plan and operate the most optimized esports competitions tailored to your budget and availability.

Featured Broadcasts

Covers from simple online chroma-key broadcasts to offline special broadcasts in the studio Planning, production, promotion on the INVEN website, and additional content production are available













kakao**TV** 📮



Live streaming on platforms most preferred by Korean gamers







Hosting an event

Capable of hosting events from user meetings at the INVEN studio to major events

Possesses the best designing and operating experiences from numerous events done in the past



Video production

Produces various clips from viral videos to game guides with our own broadcast studio Videos are exposed on a variety of channels which can be utilized as part of viral marketing

Viral Video Production

Produces entertaining clips with various concepts and influencers, allowing effective marketing which will leave a strong impression







Video Guide

Produces game guides which provide information to gamers in an effective way







Thank you

For partnership and/or promotion inquiries, please contact:

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e-mail biz@inven.co.kr

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For any requests for press release, field coverage, and/or interviews, please contact:

desk@inven.co.kr